

# Sequence Models

NLP: Jordan Boyd-Graber

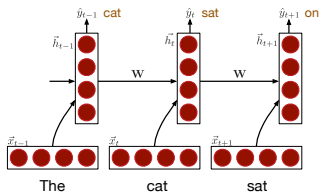
University of Maryland

RNNs

Slides adapted from Richard Socher

# Neural Language Models

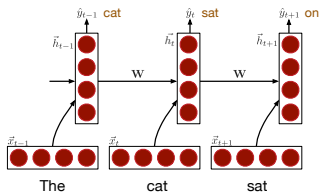
- Mostly used for predicting the next word (more on this later)



- Or using learned representation (*a la* Word2Vec)

# Neural Language Models

- Mostly used for predicting the next word (more on this later)



- Or using learned representation (*a la* Word2Vec)
- But today, sentiment analysis



**FOR YOUR CHANCE TO WIN  
FREE BURRITOS FOR A YEAR,  
TWEET A LOVE HAIKU**



**POST ON FEB. 7TH. THE HAIKU WITH THE MOST RETWEETS THAT DAY WINS.**



Open for BREAKFAST

COOLS LIGHT  
WELCOME TO  
NEW WEST FRY

illegal pete's

320

10-6



# Sentiment Analysis

## Positive Sentiment



**Rachel Romero** ✓

@missrachel



There's nothing a great burrito can't solve.

[Tweet übersetzen](#)

## Negative Sentiment



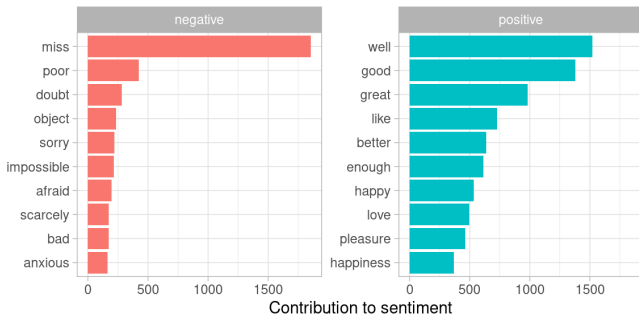
**iwaspoisoned.com** ✓

@iwaspoisoned\_



Chipotle Mexican Grill - Plano, Texas - Dined on 9/21/22 3:39pm. 4x Barbacoa burrito bowls, after eating stomach was unsettled. Got home and within 1-2h... Food Poisoning [iwaspoisoned.com/i/NRO2VD3](https://www.iwaspoisoned.com/i/NRO2VD3)  
[#chipotlemexicangrill](#) [#mexican](#) [#burritobowl](#) [#barbacoa](#) [#meat](#)

# Dictionaries for Sentiment Analysis



(Image from Julia Silge and David Robinson)

- Connection to simple pre-neural approach
- Shows how the RNN can use its hidden vector to encode state





# What goes into a Recurrent Neural Network?

- What are tokens? Words or characters?
- What are your representations?

# What goes into a Recurrent Neural Network?

- What are tokens? **Words** or characters?
- What are your representations?

## What goes into a Recurrent Neural Network?

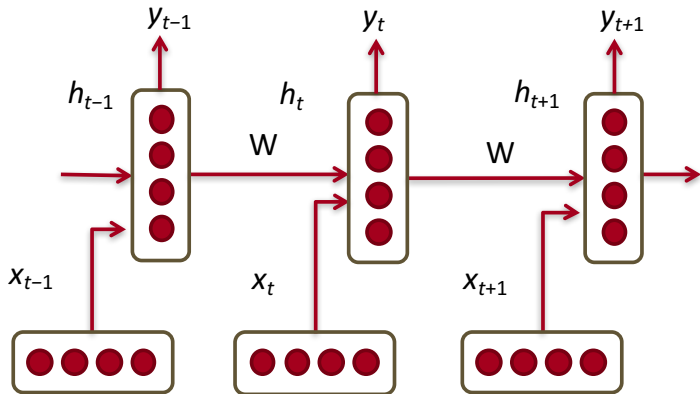
- What are tokens? Words or characters?
- What are your representations?

$$e["cromulent"] = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad (1)$$

$$e["meh"] = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad (2)$$

$$e["chazwazzer"] = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad (3)$$

## Recurrent Neural Networks



- Condition on all previous words
- Hidden state at each time step

## Hidden State by Fiat

- $h_{t,1}$  is the total number of positive sentiment words seen by time  $t$
- $h_{t,2}$  is the total number of negative sentiment words seen by time  $t$
- $y_t$  is the number of positive sentiment words minus negative sentiment words

## RNN parameters (abstract)

$$h_t = f(\mathbf{W}^{(hh)} \vec{h}_{t-1} + \mathbf{W}^{(hx)} \vec{x}_t + \vec{b}^{(h)}) \quad (4)$$

$$\hat{y}_t = W^{(S)} h_t \quad (5)$$

(6)

- Learn parameter  $h_0$  to initialize hidden layer
- $x_t$  is representation of input (e.g., word embedding)
- $\hat{y}$  is the output (in our example, sentiment)

## Basic RNN parameters (concrete)

Dimension of  $x$  and  $h$  are both 2 (positive and negative)

$$\mathbf{W}^{(hh)} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad (7)$$

$$\mathbf{W}^{(hx)} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad (8)$$

$$\vec{b}^{(h)} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad (9)$$

## Example

Input Token	Input	Hidden	Output
This			
movie			
is			
an			
exquisite			
masterpiece			
despite			
the			
questionable			
title			



## Example

Input Token	Input	Hidden	Output
This	$x_1^T = [00]$		
movie	$x_2^T = [00]$		
is	$x_3^T = [00]$		
an	$x_4^T = [00]$		
exquisite	$x_5^T = [10]$		
masterpiece	$x_6^T = [10]$		
despite	$x_7^T = [00]$		
the	$x_8^T = [00]$		
questionable	$x_9^T = [01]$		
title	$x_{10}^T = [00]$		

## Example

Input Token	Input	Hidden	Output
This	$x_1^\top = [00]$	$h_1^\top = [00]$	
movie	$x_2^\top = [00]$	$h_2^\top = [00]$	
is	$x_3^\top = [00]$	$h_3^\top = [00]$	
an	$x_4^\top = [00]$	$h_4^\top = [00]$	
exquisite	$x_5^\top = [10]$	$h_5^\top = [10]$	
masterpiece	$x_6^\top = [10]$	$h_6^\top = [20]$	
despite	$x_7^\top = [00]$	$h_7^\top = [20]$	
the	$x_8^\top = [00]$	$h_8^\top = [20]$	
questionable	$x_9^\top = [01]$	$h_9^\top = [21]$	
title	$x_{10}^\top = [00]$	$h_{10}^\top = [21]$	

## Example

Input Token	Input	Hidden	Output
This	$x_1^\top = [00]$	$h_1^\top = [00]$	$y_1 = 0$
movie	$x_2^\top = [00]$	$h_2^\top = [00]$	$y_2 = 0$
is	$x_3^\top = [00]$	$h_3^\top = [00]$	$y_3 = 0$
an	$x_4^\top = [00]$	$h_4^\top = [00]$	$y_4 = 0$
exquisite	$x_5^\top = [10]$	$h_5^\top = [10]$	$y_5 = 1$
masterpiece	$x_6^\top = [10]$	$h_6^\top = [20]$	$y_6 = 2$
despite	$x_7^\top = [00]$	$h_7^\top = [20]$	$y_7 = 2$
the	$x_8^\top = [00]$	$h_8^\top = [20]$	$y_8 = 2$
questionable	$x_9^\top = [01]$	$h_9^\top = [21]$	$y_9 = 1$
title	$x_{10}^\top = [00]$	$h_{10}^\top = [21]$	$y_{10} = 1$

## Example

Input Token	Input	Hidden	Output
This	$x_1^\top = [00]$	$h_1^\top = [00]$	$y_1 = 0$
movie	$x_2^\top = [00]$	$h_2^\top = [00]$	$y_2 = 0$
is	$x_3^\top = [00]$	$h_3^\top = [00]$	$y_3 = 0$
an	$x_4^\top = [00]$	$h_4^\top = [00]$	$y_4 = 0$
exquisite	$x_5^\top = [10]$	$h_5^\top = [10]$	$y_5 = 1$
masterpiece	$x_6^\top = [10]$	$h_6^\top = [20]$	$y_6 = 2$
despite	$x_7^\top = [00]$	$h_7^\top = [20]$	$y_7 = 2$
the	$x_8^\top = [00]$	$h_8^\top = [20]$	$y_8 = 2$
questionable	$x_9^\top = [01]$	$h_9^\top = [21]$	$y_9 = 1$
title	$x_{10}^\top = [00]$	$h_{10}^\top = [21]$	$y_{10} = 1$

## Example

Input Token	Input	Hidden	Output
This	$x_1^\top = [00]$	$h_1^\top = [00]$	$y_1 = 0$
movie	$x_2^\top = [00]$	$h_2^\top = [00]$	$y_2 = 0$
is	$x_3^\top = [00]$	$h_3^\top = [00]$	$y_3 = 0$
an	$x_4^\top = [00]$	$h_4^\top = [00]$	$y_4 = 0$
exquisite	$x_5^\top = [10]$	$h_5^\top = [10]$	$y_5 = 1$
masterpiece	$x_6^\top = [10]$	$h_6^\top = [20]$	$y_6 = 2$
despite	$x_7^\top = [00]$	$h_7^\top = [20]$	$y_7 = 2$
the	$x_8^\top = [00]$	$h_8^\top = [20]$	$y_8 = 2$
questionable	$x_9^\top = [01]$	$h_9^\top = [21]$	$y_9 = 1$
title	$x_{10}^\top = [00]$	$h_{10}^\top = [21]$	$y_{10} = 1$

## Example

Input Token	Input	Hidden	Output
This	$x_1^\top = [00]$	$h_1^\top = [00]$	$y_1 = 0$
movie	$x_2^\top = [00]$	$h_2^\top = [00]$	$y_2 = 0$
is	$x_3^\top = [00]$	$h_3^\top = [00]$	$y_3 = 0$
an	$x_4^\top = [00]$	$h_4^\top = [00]$	$y_4 = 0$
exquisite	$x_5^\top = [10]$	$h_5^\top = [10]$	$y_5 = 1$
masterpiece	$x_6^\top = [10]$	$h_6^\top = [20]$	$y_6 = 2$
despite	$x_7^\top = [00]$	$h_7^\top = [20]$	$y_7 = 2$
the	$x_8^\top = [00]$	$h_8^\top = [20]$	$y_8 = 2$
questionable	$x_9^\top = [01]$	$h_9^\top = [21]$	$y_9 = 1$
title	$x_{10}^\top = [00]$	$h_{10}^\top = [21]$	$y_{10} = 1$

This doesn't actually use the sequence!

So let's look at inverting sentiment!



## RNN parameters 2.0 (concrete)

- Dimension of  $x$  is now 3: new dimension encodes if word is “inverter” (e.g., “not”, embedding [001])
- $h$  now has dimension 5:
  - ▶ Number of positive words seen
  - ▶ Number of negative words seen
  - ▶ Was the previous word an “inverter”?
  - ▶ Was the previous word an inverted negative sentiment word (thus now positive)
  - ▶ Was the previous word an inverted positive sentiment word (thus now negative)

$$\mathbf{W}^{(hh)} = \begin{bmatrix} 1 & 0 & 0 & -1 & 1 \\ 0 & 1 & 0 & 1 & -1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (10)$$

$$(\mathbf{W}^{(hx)})^T = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (11)$$

$$\vec{b}^{(h)} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ -1 \\ -1 \end{bmatrix} \quad (12)$$



## RNN parameters 2.0 (concrete)

- Dimension of  $x$  is now 3: new dimension encodes if word is “inverter” (e.g., “not”, embedding [001])
- $h$  now has dimension 5:
  - ▶ Number of positive words seen
  - ▶ Number of negative words seen
  - ▶ Was the previous word an “inverter”?
  - ▶ Was the previous word an inverted negative sentiment word (thus now positive)
  - ▶ Was the previous word an inverted positive sentiment word (thus now negative)

$$\mathbf{W}^{(hh)} = \begin{bmatrix} 1 & 0 & 0 & -1 & 1 \\ 0 & 1 & 0 & 1 & -1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (10)$$

$$(\mathbf{W}^{(hx)})^T = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (11)$$

$$\vec{b}^{(h)} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ -1 \\ -1 \end{bmatrix} \quad (12)$$

## RNN parameters 2.0 (concrete)

- Dimension of  $x$  is now 3: new dimension encodes if word is “inverter” (e.g., “not”, embedding [001])
- $h$  now has dimension 5:
  - ▶ Number of positive words seen
  - ▶ Number of negative words seen
  - ▶ Was the previous word an “inverter”?
  - ▶ Was the previous word an inverted negative sentiment word (thus now positive)
  - ▶ Was the previous word an inverted positive sentiment word (thus now negative)

$$\mathbf{W}^{(hh)} = \begin{bmatrix} 1 & 0 & 0 & -1 & 1 \\ 0 & 1 & 0 & 1 & -1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (10)$$

$$(\mathbf{W}^{(hx)})^T = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (11)$$

$$\vec{b}^{(h)} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ -1 \\ -1 \end{bmatrix} \quad (12)$$

## RNN parameters 2.0 (concrete)

- Dimension of  $x$  is now 3: new dimension encodes if word is “inverter” (e.g., “not”, embedding [001])
- $h$  now has dimension 5:
  - ▶ Number of positive words seen
  - ▶ Number of negative words seen
  - ▶ Was the previous word an “inverter”?
  - ▶ Was the previous word an inverted negative sentiment word (thus now positive)
  - ▶ Was the previous word an inverted positive sentiment word (thus now negative)

$$\mathbf{W}^{(hh)} = \begin{bmatrix} 1 & 0 & 0 & -1 & 1 \\ 0 & 1 & 0 & 1 & -1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (10)$$

$$(\mathbf{W}^{(hx)})^T = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (11)$$

$$\vec{b}^{(h)} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ -1 \\ -1 \end{bmatrix} \quad (12)$$

## RNN parameters 2.0 (concrete)

- Dimension of  $x$  is now 3: new dimension encodes if word is “inverter” (e.g., “not”, embedding [001])
- $h$  now has dimension 5:
  - ▶ Number of positive words seen
  - ▶ Number of negative words seen
  - ▶ Was the previous word an “inverter”?
  - ▶ Was the previous word an inverted negative sentiment word (thus now positive)
  - ▶ Was the previous word an inverted positive sentiment word (thus now negative)

$$\mathbf{W}^{(hh)} = \begin{bmatrix} 1 & 0 & 0 & -1 & 1 \\ 0 & 1 & 0 & 1 & -1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (10)$$

$$(\mathbf{W}^{(hx)})^T = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (11)$$

$$\vec{b}^{(h)} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ -1 \\ -1 \end{bmatrix} \quad (12)$$

## RNN parameters 2.0 (concrete)

- Dimension of  $x$  is now 3: new dimension encodes if word is “inverter” (e.g., “not”, embedding [001])
- $h$  now has dimension 5:
  - ▶ Number of positive words seen
  - ▶ Number of negative words seen
  - ▶ Was the previous word an “inverter”?
  - ▶ Was the previous word an inverted negative sentiment word (thus now positive)
  - ▶ Was the previous word an inverted positive sentiment word (thus now negative)

$$\mathbf{W}^{(hh)} = \begin{bmatrix} 1 & 0 & 0 & -1 & 1 \\ 0 & 1 & 0 & 1 & -1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (10)$$

$$(\mathbf{W}^{(hx)})^T = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (11)$$

$$\vec{b}^{(h)} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ -1 \\ -1 \end{bmatrix} \quad (12)$$

## RNN parameters 2.0 (concrete)

- Dimension of  $x$  is now 3: new dimension encodes if word is “inverter” (e.g., “not”, embedding [001])
- $h$  now has dimension 5:
  - ▶ Number of positive words seen
  - ▶ Number of negative words seen
  - ▶ Was the previous word an “inverter”?
  - ▶ Was the previous word an inverted negative sentiment word (thus now positive)
  - ▶ Was the previous word an inverted positive sentiment word (thus now negative)

$$\mathbf{W}^{(hh)} = \begin{bmatrix} 1 & 0 & 0 & -1 & 1 \\ 0 & 1 & 0 & 1 & -1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (10)$$

$$(\mathbf{W}^{(hx)})^T = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (11)$$

$$\vec{b}^{(h)} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ -1 \\ -1 \end{bmatrix} \quad (12)$$

## RNN parameters 2.0 (concrete)

- Dimension of  $x$  is now 3: new dimension encodes if word is “inverter” (e.g., “not”, embedding [001])
- $h$  now has dimension 5:
  - ▶ Number of positive words seen
  - ▶ Number of negative words seen
  - ▶ Was the previous word an “inverter”?
  - ▶ Was the previous word an inverted negative sentiment word (thus now positive)
  - ▶ Was the previous word an inverted positive sentiment word (thus now negative)

$$\mathbf{W}^{(hh)} = \begin{bmatrix} 1 & 0 & 0 & -1 & 1 \\ 0 & 1 & 0 & 1 & -1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (10)$$

$$(\mathbf{W}^{(hx)})^T = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (11)$$

$$\vec{b}^{(h)} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ -1 \\ -1 \end{bmatrix} \quad (12)$$

## RNN parameters 2.0 (concrete)

- Dimension of  $x$  is now 3: new dimension encodes if word is “inverter” (e.g., “not”, embedding [001])
- $h$  now has dimension 5:
  - ▶ Number of positive words seen
  - ▶ Number of negative words seen
  - ▶ Was the previous word an “inverter”?
  - ▶ Was the previous word an inverted negative sentiment word (thus now positive)
  - ▶ Was the previous word an inverted positive sentiment word (thus now negative)

$$\mathbf{W}^{(hh)} = \begin{bmatrix} 1 & 0 & 0 & -1 & 1 \\ 0 & 1 & 0 & 1 & -1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (10)$$

$$(\mathbf{W}^{(hx)})^T = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (11)$$

$$\vec{b}^{(h)} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ -1 \\ -1 \end{bmatrix} \quad (12)$$



## RNN parameters 2.0 (concrete)

- Dimension of  $x$  is now 3: new dimension encodes if word is “inverter” (e.g., “not”, embedding [001])
- $h$  now has dimension 5:
  - ▶ Number of positive words seen
  - ▶ Number of negative words seen
  - ▶ Was the previous word an “inverter”?
  - ▶ Was the previous word an inverted negative sentiment word (thus now positive)
  - ▶ Was the previous word an inverted positive sentiment word (thus now negative)

$$\mathbf{W}^{(hh)} = \begin{bmatrix} 1 & 0 & 0 & -1 & 1 \\ 0 & 1 & 0 & 1 & -1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (10)$$

$$(\mathbf{W}^{(hx)})^T = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (11)$$

$$\vec{b}^{(h)} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ -1 \\ -1 \end{bmatrix} \quad (12)$$

## RNN parameters 2.0 (concrete)

- Dimension of  $x$  is now 3: new dimension encodes if word is “inverter” (e.g., “not”, embedding [001])
- $h$  now has dimension 5:
  - ▶ Number of positive words seen
  - ▶ Number of negative words seen
  - ▶ Was the previous word an “inverter”?
  - ▶ Was the previous word an inverted negative sentiment word (thus now positive)
  - ▶ Was the previous word an inverted positive sentiment word (thus now negative)

$$\mathbf{W}^{(hh)} = \begin{bmatrix} 1 & 0 & 0 & -1 & 1 \\ 0 & 1 & 0 & 1 & -1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (10)$$

$$(\mathbf{W}^{(hx)})^T = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 \end{bmatrix} \quad (11)$$

$$\vec{b}^{(h)} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ -1 \\ -1 \end{bmatrix} \quad (12)$$

## Example Sentence

not joking, food is not horrible it's  
delicious .

## Word 1 (not)

$$\vec{h}_1 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (13)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 1.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (14)$$

## Word 1 (not)

$$\vec{h}_1 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (15)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 1.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (16)$$

$$= \begin{bmatrix} 0.00 \\ 0.00 \\ 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (17)$$

## Word 2 (joking,)

$$\vec{h}_2 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 0.00 \\ 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (18)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (19)$$

## Word 2 (joking,)

$$\vec{h}_2 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 1.00 \\ 1.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (20)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (21)$$

$$= \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (22)$$

## Word 3 (food)

$$\vec{h}_3 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (23)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (24)$$



## Word 3 (food)

$$\vec{h}_3 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (25)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (26)$$

$$= \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (27)$$

## Word 4 (is)

$$\vec{h}_4 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (28)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (29)$$

## Word 4 (is)

$$\vec{h}_4 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (30)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (31)$$

$$= \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (32)$$

## Word 5 (not)

$$\vec{h}_5 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (33)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 1.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (34)$$

## Word 5 (not)

$$\vec{h}_5 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (35)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 1.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (36)$$

$$= \begin{bmatrix} 0.00 \\ 0.00 \\ 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (37)$$

## Word 6 (horrible)

$$\vec{h}_6 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 0.00 \\ 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (38)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (39)$$

## Word 6 (horrible)

$$\vec{h}_6 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 1.00 \\ 1.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \\ 1.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (40)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \\ 1.00 \\ 0.00 \end{bmatrix} \right) \quad (41)$$

$$= \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \\ 1.00 \\ 0.00 \end{bmatrix} \quad (42)$$

## Word 7 (it's)

$$\vec{h}_7 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \\ 1.00 \\ 0.00 \end{bmatrix} \right) \quad (43)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (44)$$



## Word 7 (it's)

$$\vec{h}_7 = \text{ReLU} \left( \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (45)$$

$$= \text{ReLU} \left( \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (46)$$

$$= \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (47)$$

## Word 8 (delicious)

$$\vec{h}_8 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (48)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (49)$$

## Word 8 (delicious)

$$\vec{h}_8 = \text{ReLU} \left( \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 1.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (50)$$

$$= \text{ReLU} \left( \begin{bmatrix} 2.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ 0.00 \end{bmatrix} \right) \quad (51)$$

$$= \begin{bmatrix} 2.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (52)$$

# Word 9 (.)

$$\vec{h}_9 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 2.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (53)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (54)$$

## Word 9 (.)

$$\vec{h}_9 = \text{ReLU} \left( \begin{bmatrix} 2.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (55)$$

$$= \text{ReLU} \left( \begin{bmatrix} 2.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (56)$$

$$= \begin{bmatrix} 2.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (57)$$

## Example Sentence

food is crappy and not good .

## Word 1 (food)

$$\vec{h}_1 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (58)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (59)$$

## Word 1 (food)

$$\vec{h}_1 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (60)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (61)$$

$$= \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (62)$$



## Word 2 (is)

$$\vec{h}_2 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (63)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (64)$$

## Word 2 (is)

$$\vec{h}_2 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (65)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (66)$$

$$= \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (67)$$

## Word 3 (crappy)

$$\vec{h}_3 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (68)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (69)$$

## Word 3 (crappy)

$$\vec{h}_3 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \\ 1.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (70)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \\ 0.00 \\ -1.00 \end{bmatrix} \right) \quad (71)$$

$$= \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (72)$$

## Word 4 (and)

$$\vec{h}_4 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (73)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (74)$$

## Word 4 (and)

$$\vec{h}_4 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (75)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (76)$$

$$= \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (77)$$

## Word 5 (not)

$$\vec{h}_5 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (78)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 1.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (79)$$

## Word 5 (not)

$$\vec{h}_5 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (80)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 1.00 \\ 1.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (81)$$

$$= \begin{bmatrix} 0.00 \\ 1.00 \\ 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (82)$$



## Word 6 (good)

$$\vec{h}_6 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 1.00 \\ 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (83)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (84)$$

## Word 6 (good)

$$\vec{h}_6 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \\ 1.00 \\ 1.00 \end{bmatrix} + \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 1.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (85)$$

$$= \text{ReLU} \left( \begin{bmatrix} 1.00 \\ 1.00 \\ 0.00 \\ 0.00 \\ 1.00 \end{bmatrix} \right) \quad (86)$$

$$= \begin{bmatrix} 1.00 \\ 1.00 \\ 0.00 \\ 0.00 \\ 1.00 \end{bmatrix} \quad (87)$$

## Word 7 (.)

$$\vec{h}_7 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 1.00 \\ 1.00 \\ 0.00 \\ 0.00 \\ 1.00 \end{bmatrix} \right) \quad (88)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (89)$$

## Word 7 (.)

$$\vec{h}_7 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 2.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (90)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 2.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (91)$$

$$= \begin{bmatrix} 0.00 \\ 2.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (92)$$

## Example Sentence

everything is good and delicious .

## Word 1 (everything)

$$\vec{h}_1 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (93)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (94)$$

## Word 1 (everything)

$$\vec{h}_1 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (95)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (96)$$

$$= \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (97)$$

## Word 2 (is)

$$\vec{h}_2 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (98)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (99)$$



## Word 2 (is)

$$\vec{h}_2 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (100)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (101)$$

$$= \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (102)$$

## Word 3 (good)

$$\vec{h}_3 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)} \vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (103)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)} \vec{x}_t} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (104)$$

## Word 3 (good)

$$\vec{h}_3 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 1.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (105)$$

$$= \text{ReLU} \left( \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ 0.00 \end{bmatrix} \right) \quad (106)$$

$$= \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (107)$$

## Word 4 (and)

$$\vec{h}_4 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)} \vec{h}_{t-1}} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (108)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)} \vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (109)$$

## Word 4 (and)

$$\vec{h}_4 = \text{ReLU} \left( \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (110)$$

$$= \text{ReLU} \left( \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (111)$$

$$= \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (112)$$

## Word 5 (delicious)

$$\vec{h}_5 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)} \vec{h}_{t-1}} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (113)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)} \vec{x}_t} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (114)$$

## Word 5 (delicious)

$$\vec{h}_5 = \text{ReLU} \left( \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 1.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (115)$$

$$= \text{ReLU} \left( \begin{bmatrix} 2.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ 0.00 \end{bmatrix} \right) \quad (116)$$

$$= \begin{bmatrix} 2.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (117)$$

## Word 6 (.)

$$\vec{h}_6 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)} \vec{h}_{t-1}} \begin{bmatrix} 2.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (118)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)} \vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (119)$$



## Word 6 (.)

$$\vec{h}_6 = \text{ReLU} \left( \begin{bmatrix} 2.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (120)$$

$$= \text{ReLU} \left( \begin{bmatrix} 2.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (121)$$

$$= \begin{bmatrix} 2.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (122)$$

## Example Sentence

food is delicious but crappy .

## Word 1 (food)

$$\vec{h}_1 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)} \vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (123)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)} \vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (124)$$

## Word 1 (food)

$$\vec{h}_1 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (125)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (126)$$

$$= \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (127)$$

## Word 2 (is)

$$\vec{h}_2 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)} \vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (128)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)} \vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (129)$$

## Word 2 (is)

$$\vec{h}_2 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (130)$$

$$= \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (131)$$

$$= \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (132)$$

## Word 3 (delicious)

$$\vec{h}_3 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)}\vec{h}_{t-1}} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (133)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)}\vec{x}_t} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (134)$$

## Word 3 (delicious)

$$\vec{h}_3 = \text{ReLU} \left( \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 1.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (135)$$

$$= \text{ReLU} \left( \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ 0.00 \end{bmatrix} \right) \quad (136)$$

$$= \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (137)$$



## Word 4 (but)

$$\vec{h}_4 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)} \vec{h}_{t-1}} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (138)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)} \vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (139)$$

## Word 4 (but)

$$\vec{h}_4 = \text{ReLU} \left( \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (140)$$

$$= \text{ReLU} \left( \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (141)$$

$$= \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (142)$$

## Word 5 (crappy)

$$\vec{h}_5 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)} \vec{h}_{t-1}} \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (143)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)} \vec{x}_t} \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (144)$$

## Word 5 (crappy)

$$\vec{h}_5 = \text{ReLU} \left( \begin{bmatrix} 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 1.00 \\ 0.00 \\ 1.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (145)$$

$$= \text{ReLU} \left( \begin{bmatrix} 1.00 \\ 1.00 \\ 0.00 \\ 0.00 \\ -1.00 \end{bmatrix} \right) \quad (146)$$

$$= \begin{bmatrix} 1.00 \\ 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (147)$$

## Word 6 (.)

$$\vec{h}_6 = \text{ReLU} \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 & 1.00 & -1.00 \\ 0.00 & 1.00 & 0.00 & -1.00 & 1.00 \\ 0.00 & 0.00 & 0.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \\ 0.00 & 0.00 & 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hh)} \vec{h}_{t-1}} \begin{bmatrix} 1.00 \\ 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \right) \quad (148)$$

$$+ \left( \underbrace{\begin{bmatrix} 1.00 & 0.00 & 0.00 \\ 0.00 & 1.00 & 0.00 \\ 0.00 & 0.00 & 1.00 \\ 0.00 & 1.00 & 0.00 \\ 1.00 & 0.00 & 0.00 \end{bmatrix}}_{\mathbf{W}^{(hx)} \vec{x}_t} \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \underbrace{\begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix}}_{\vec{b}} \right) \quad (149)$$

## Word 6 (.)

$$\vec{h}_6 = \text{ReLU} \left( \begin{bmatrix} 1.00 \\ 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} + \begin{bmatrix} 0.00 \\ 0.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (150)$$

$$= \text{ReLU} \left( \begin{bmatrix} 1.00 \\ 1.00 \\ 0.00 \\ -1.00 \\ -1.00 \end{bmatrix} \right) \quad (151)$$

$$= \begin{bmatrix} 1.00 \\ 1.00 \\ 0.00 \\ 0.00 \\ 0.00 \end{bmatrix} \quad (152)$$

## Still not a good RNN!

- Unhandled cases
- Fragile

## Still not a good RNN!

- Unhandled cases
- Fragile
- Because you should learn RNNs from data



