

Robots Need Language: A computational model for the integration of vision, language and action

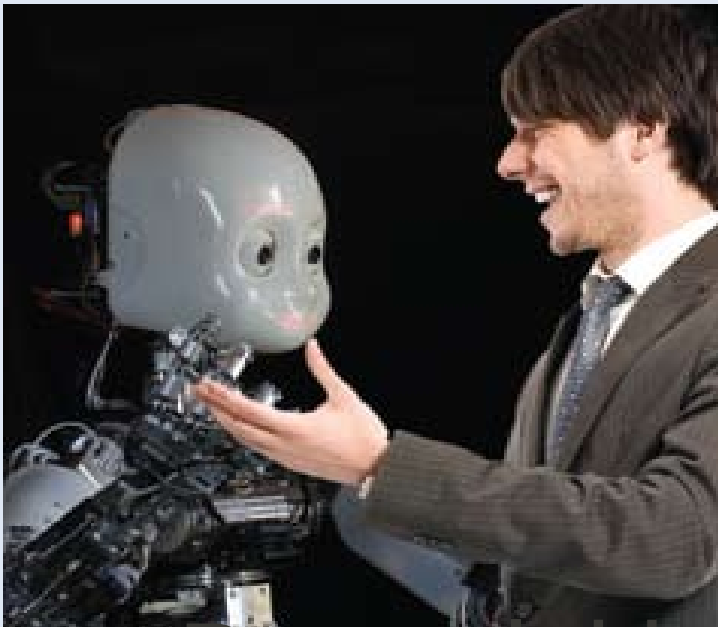
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Our Proposal

- Create **Cognitive Robots** of the future:
 - *Interacts* with humans,
 - *Understands* common (complex) situations,
 - *Proposes* reasonable actions.

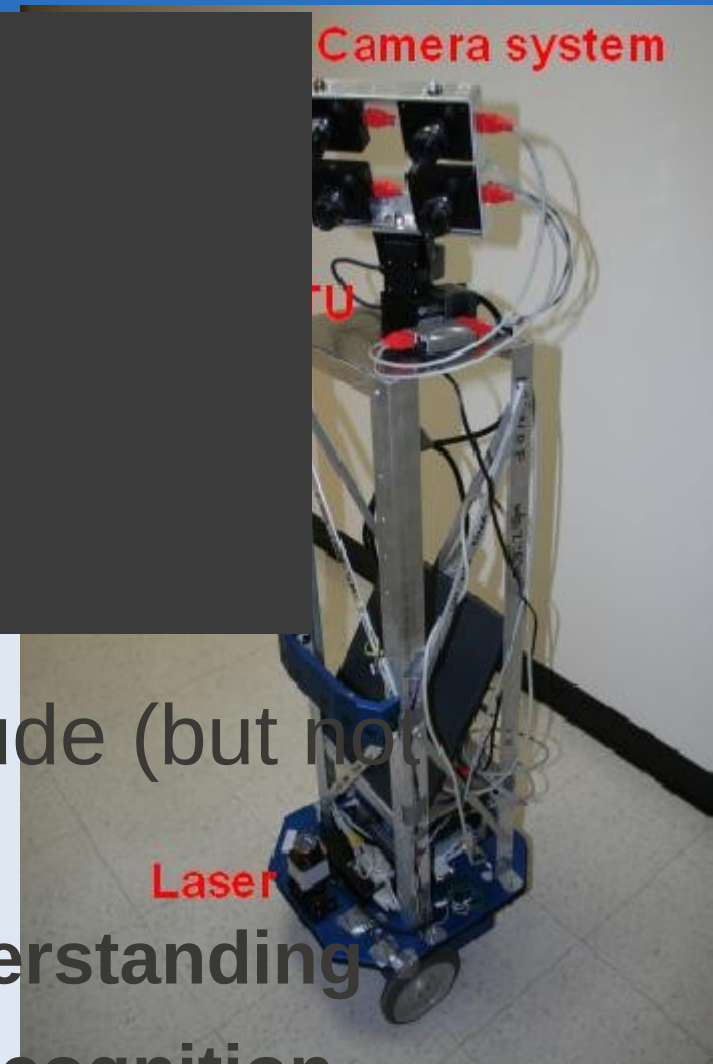


By exploiting **Language** as
a source of world knowledge

A Typical Situation

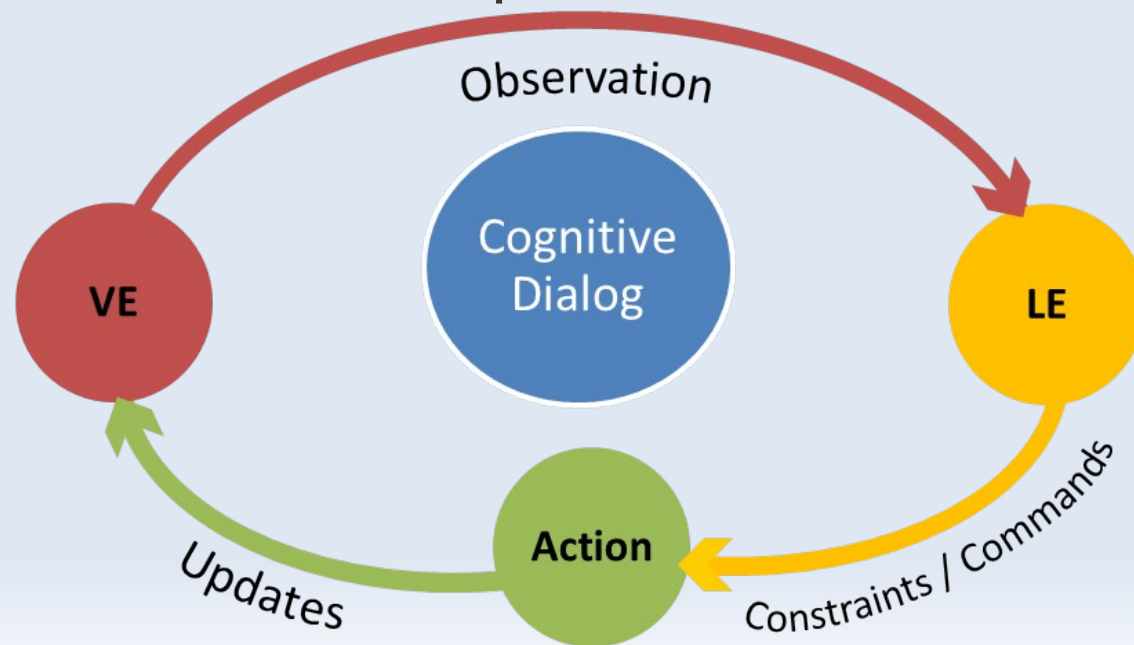


- Key questions for the robot include (but not limited to):
 - What is going on? → **Scene Understanding**
 - Who is doing what? → **Action Recognition**
 - What tools are used? → **Object Recognition**
 - ...



The Cognitive Dialog Framework

- A model of a reasoning process that involves the **Visual Executive** (VE) and **Language Executive** (LE), with **Action** in the middle:
- *VE*: observations to *LE*, e.g. low-level feature extraction,
- *LE*: constraints from knowledge, proposing reasonable responses,
- *Action*: Performs actions, updates *VE*.



Implementation

- Limit ourselves to *Kitchen Scenarios*:
 - Highly structured, with clear instructions from a recipe: tools, ingredients, step-by-step procedure.
 - Well annotated dataset, with variations.
- Task for robot is to **describe what is going on**



< The human is **stirring** the **bowl** using **fork/spoon**>

Key HW & SW Components

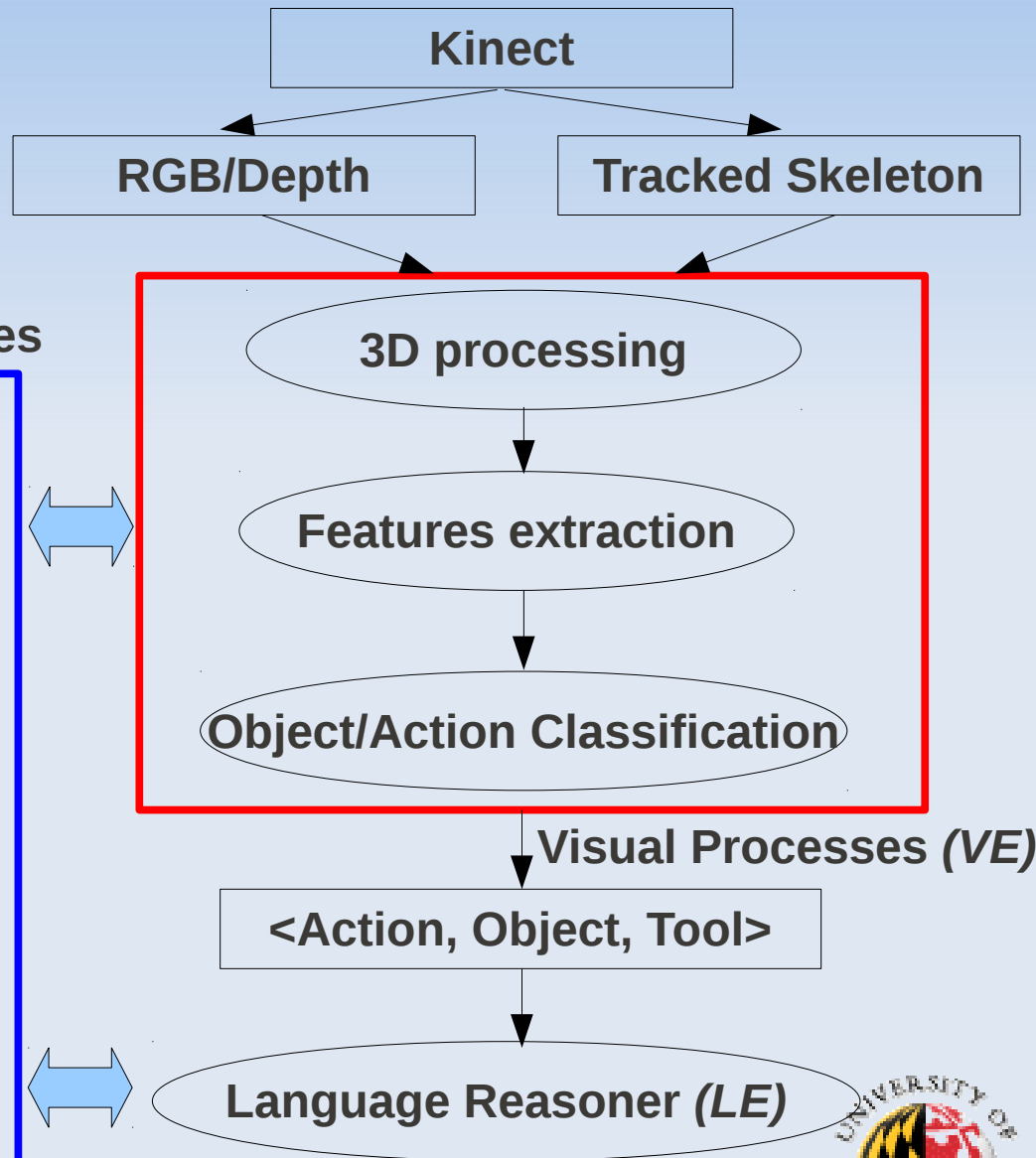


Linguistic Resources

Large Text
Corpus

...

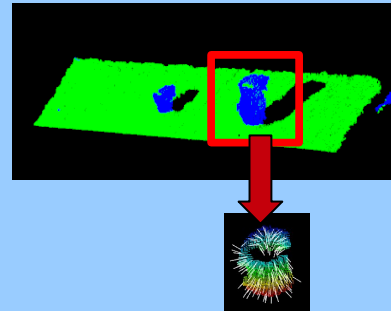
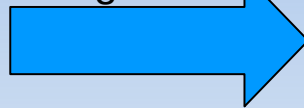
WordNet



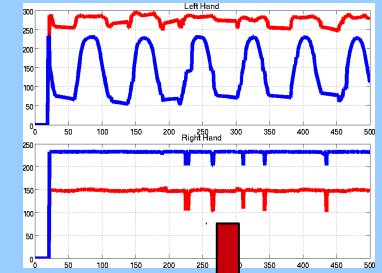
SW Highlights



Attention-Guided Navigation



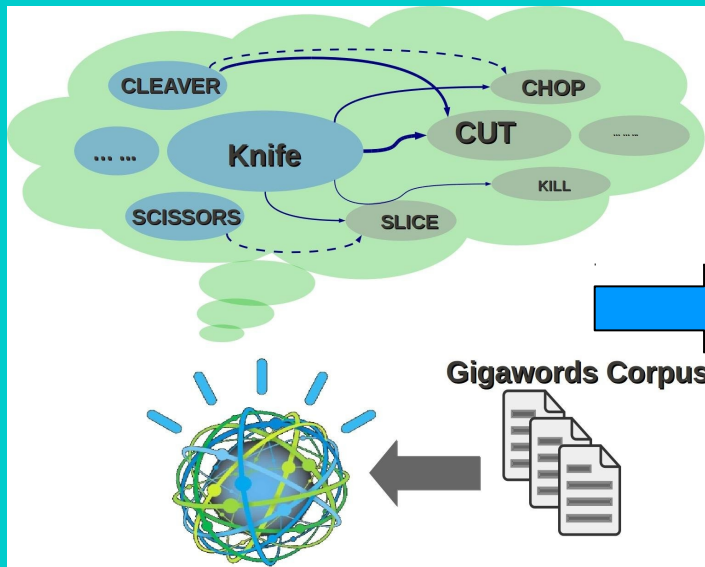
Plane + Object Detection



[... 0 2 1 3 4 4 4 5 5 ...]

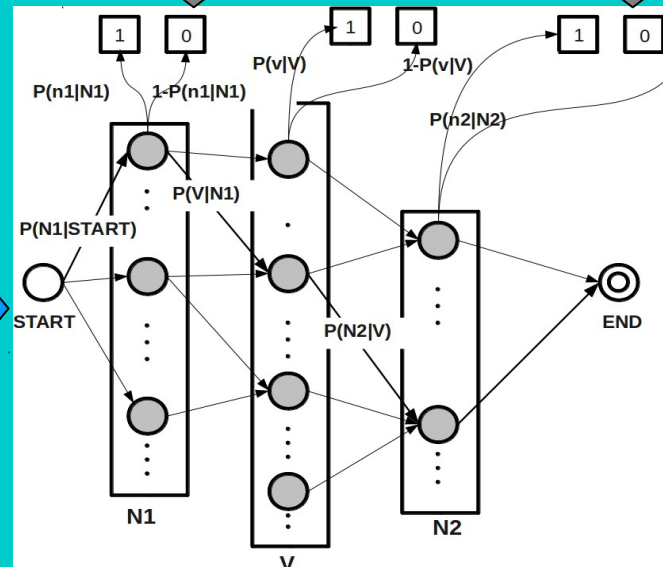
Action Attributes Encoding

Hardware: Kinect, PTU,
Laser, Pioneer



Object-Tools Co-occurrences

Gigawords Corpus



Optimization of Visual +
Language information^[1]



< The human is **cutting**
the **bagel** with the **knife**
>

Sentence Generation

[1] Ching L. Teo, Yezhou Yang et al. Corpus-Guided Sentence Generation of Natural Images. EMNLP. 2014



Demo Video



On-going Work (1)

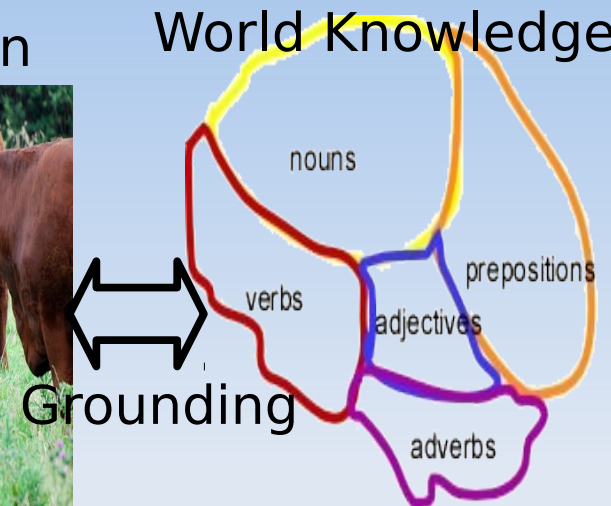


Attributes-based Recognition

Perception



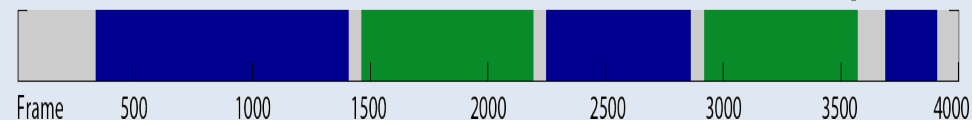
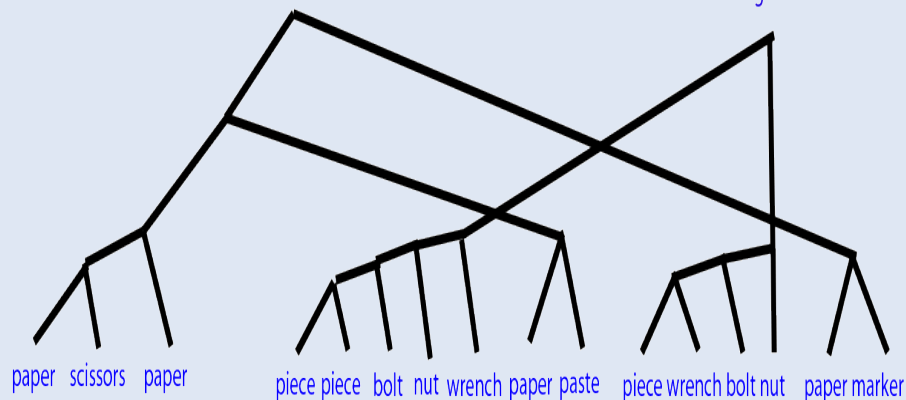
World Knowledge



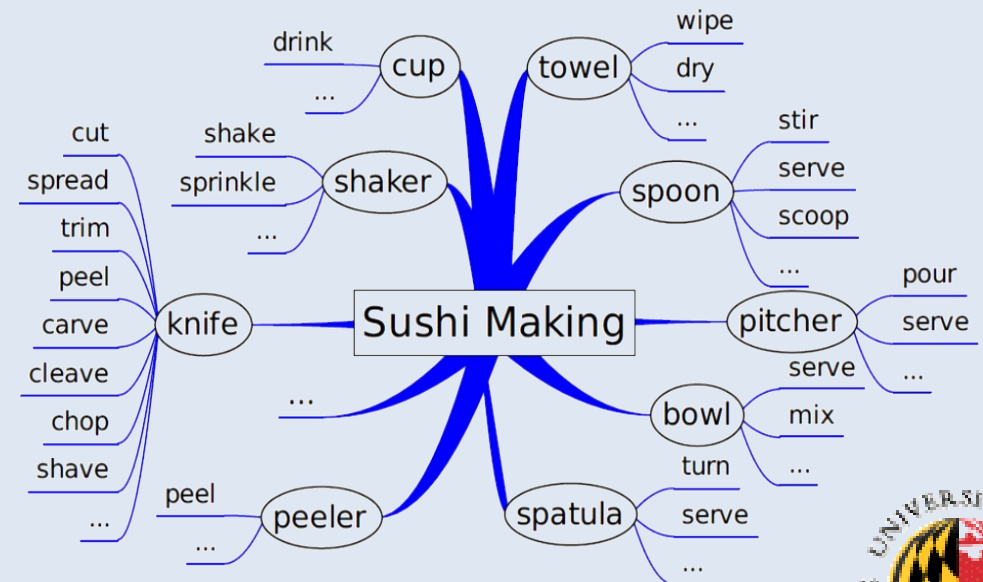
Grounded Scene Understanding

making a card

assembling a machine



Action recognition from Activity Tree Grammar

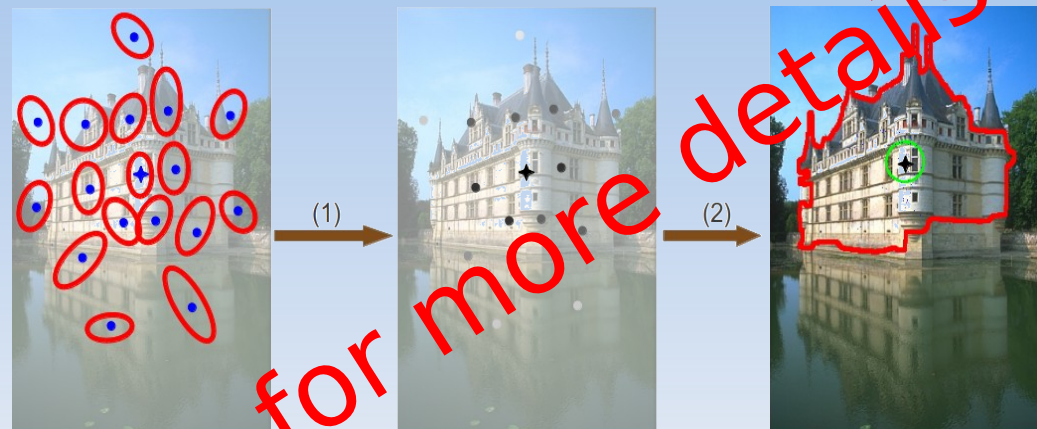


Generating High-Level Concepts

On-going Work (2)



Manipulative action understanding

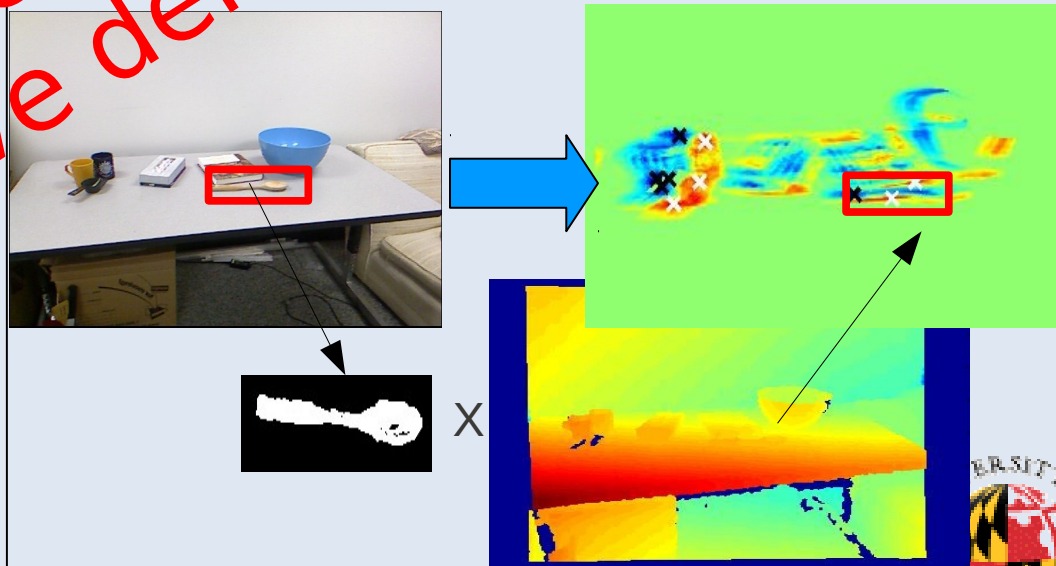


◆ Fixation Point • Hypothetical Fixation Points ■ Weight Range

Attention-based Segmentation+Tracking



Action recognition via cause-effect



Object search using high-level knowledge

Come to our poster session for more details + live demo!

Conclusion

- Current Computer Vision techniques are limited when low-level signals are used:
 - Introduced *language* as a **key enabler** for *perception* to occur
- Formulated the interplay of vision and language as a **Cognitive Dialog**:
 - Algorithms developed around this framework
 - Suitable for cognitive robots of the future
- Beyond integration at the *semantic* (label) level:
 - Numerous on-going work on integrating language into all levels of perception



Thank You

- We would like to thank:
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